

*Some Key facts about  
MANET*

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# Mobile versus Wireless Environments

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- Mobile environments
  - Implies limited lifetime of topology information, link changes
    - Such information has to be updated in order to remain valid
    - Such information has to be precise
  - Hence, the more frequent the topology information is updated, the better the node mobility may be managed
- Wireless environments
  - Implies limited capacity in the network to accommodate extra control traffic
  - Experience variable error rate
- Mobility management vs. Network resource utilization
- Reliable information vs. Unreliable medium

# Performance of Ad Hoc Networks

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- Critical factors affecting the performance of an ad hoc network
  - Number of nodes in the network
  - Network size and density [perkins]
  - Mobility model and rate [camp]
  - Traffic pattern and load [li]
  - Unidirectional links
  - Load balancing
  - Terrestrial limitations

# Capacity of Fixed Ad Hoc Networks

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- Gupta and Kumar demonstrated that for  $n$  fixed nodes with random traffic pattern forming a wireless network, the per-node capacity is:

$$\Theta(1 / \sqrt{n \log n})$$

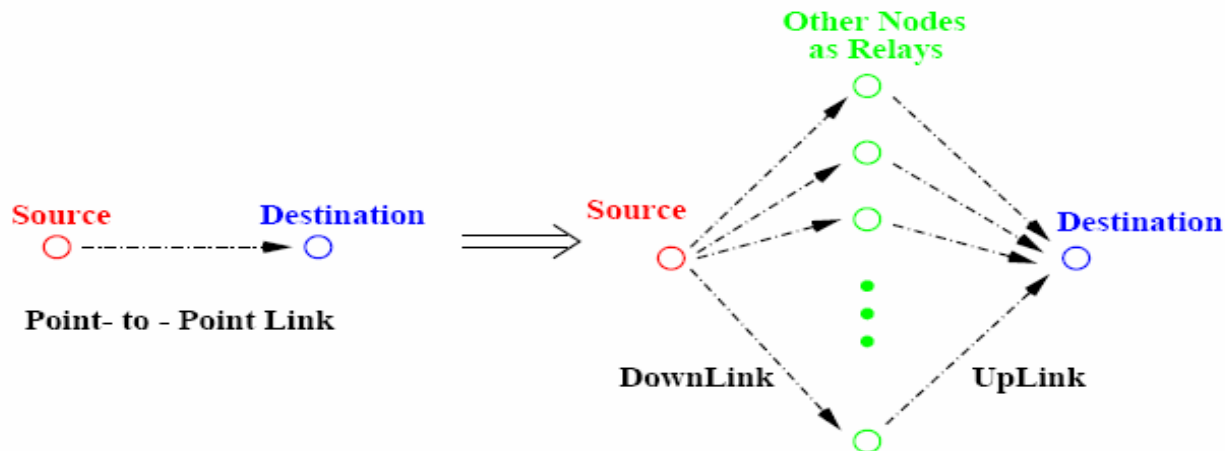
- Meaning that the throughput per node decreases at:

$$\Theta(1 / \sqrt{n})$$

- Therefore in a wireless environment with no mobility, the total efficiency benefits from the number of nodes, but the performance per node decreases with the number of nodes.

# Capacity of Mobile Ad Hoc Networks

- Grossglauer and Tse showed that mobility can improve the capacity
  - Idea: the occurrence of *multiuser diversity via relaying* increases with mobility
  - Communicate only when source and destination are nearest neighbors to each other
    - This happens only for  $O(1/n)$  of the time
  - Otherwise, communicate via relays
    - Source distributes packets to as many different nodes as possible in his vicinity; these nodes relay the packet to the final destination whenever they get close to the destination



# Multiuser Diversity via Relaying

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- Throughput is gained at the expense of delay
- Mobility should be exploited for delay-tolerant applications
- Notes:
  - The expected path length remains constant
  - The multiuser diversity via relaying requires the information about the neighboring nodes and its results depends strictly on the movement model
- Multiuser diversity [knopp95]
  - The long term throughput can be maximized by scheduling at any one time only the user with the strongest channel [knopp95]
    - Opportunistic scheduling strategy

# Effect of Traffic Pattern and Mobility Model

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- Jinyang Li et al. showed that random traffic pattern causes a tendency for more packets to be routed through the center of the network than along the edges, which limits the capacity of the network
  - The less local the traffic pattern is, the faster per node capacity degrade with the size of network
  - Need for load balancing mechanics
- Camp et al. demonstrate that the performance of an ad hoc network protocol can vary significantly with different mobility models
  - The choice of mobility model may require a specific traffic pattern which significantly influence protocol performance